You are the last farmer in a dystopian civilization, where there are very scarce resources available. You as the last farmer, need to make enough food for your civilization, before anyone dies of starvation.

The goal of this game is:
- to get the most food resources, in the least amount of days that pass.
- after your garden has become stable, repeating, or has died out, you can get one game point.
Click on...
- the new button to start a game, and place a random seed in your garden.
- then click on the run button to start your garden production

You will get points for:
- having a stable community.

The game is over when:
- once you get three game points, you win the game
- if you get negative 3 game points, you lose the game.

Waldo appreciates your help!