**Adventure of Life**

**Story:** A town deep in the forest in a faraway land is beset by ravaging wolves that are feeding on the villager’s livestock. They have posted a quest to the local adventurer’s guild to eradicate the ferocious wolves. You gallantly accept the quest to defend the town’s livelihood (For the price of a gold piece per wolf of course).

**Goal:** Kill a total of 6 wolves to complete the quest and win the game. To kill a wolf, move your character over an existing wolf. If you kill at least 5 wolves but the rest have run away it counts as a draw. If the wolves stay in the area and their packs become stable all the livestock will have been eaten and you fail the quest.

**Scoring:** To score (Gold) you must move over a wolf which will “kill” it. You cannot move onto a square with a baby or dying wolf. If you manage to acquire more than 6 gold the game will end in the next generation so get as much as you can for a high score!

**Controls:** Use the W,A,S, and D keys to move your character one space. ‘W’ moves up, ‘A’ moves left. ‘S’ moves down, and ‘D’ moves down. As soon as you click the “Start” button the game will begin and you can move your character.