Robot Builder

(Backstory) – A warehouse of robots needs to create some robot units to export! However, the machine will only create robots if it has at least three to build! Identify robots by their warm smile and cold body and the machine will create them and send them out into the wild.

The goal of this game is to get the highest score you can by matching robots.

Points are awarded for making any sort of match. Matches are defined as at least three consecutive same robots – either horizontal or vertical. Score will reflect bigger matches – if 5 get matched, then 5 will be added to score.

The game is over when you run out of moves. You have 75 moves! Make the most of them! Think and strategize before you move!

The robots aren’t going anywhere! They’ll wait for you to make the best move possible. Study the board and plan out your moves to maximize your score.
Laughable first submission: