



Move 'n Match Version 2

The goal of this game is to accumulate points by creating tile matches and moving onto tiles with bonus points.

A match is defined as 3 or more adjacent tiles of the same color in a row or column.

Bonus point tiles have a color and a bonus point diamond on them.

Use the arrow keys or the 'w', 'a', 's', and 'd' keys to move the Smiley Face to create matches and collect points. When the Smiley Face moves, it swaps its space with that of an adjacent tile.

In Move 'n Match Version 2, the game is over after the Smiley Face has been moved 100 times.

In Version 2, all of the matching and updating of the tiles is done automatically each time the Smiley Face is moved. If an update creates more matches, they will be identified, scored, and updated.

Scoring: Each tile in a match is worth 1 point. The value of a bonus point tile is displayed in the diamond.

How many points can you accumulate in 100 moves? Can you join the ranks of the top 5 scorers?