Backstory: In the year 20XX, humanoid robots are being created. However, the evil scientist Dr. Wily decides to use some of these robots to take over the world. These Robot Masters are: Cutman, Gutsman, Iceman, Bombman, Fireman, and Elecman. Another scientist, Dr. Light, rebuilds his robot lab assistant Rock into Mega Man to stop Dr. Wily and his Robot Masters.

The goal of the game is to defeat as many Robot Masters by matching 3 or more of the same Robot Master and score points.

Points are rewarded for each Robot Master matched in a group of 3 or more. Matching 3 gets you 3 points, matching 4 gets you 4 points plus an extra point (5 total), matching 5 points gets you 5 plus an extra 3 points (8 total), and matching 6 gets you 6 points plus an extra 6 points (12 total).

You move around using the arrow keys or the WASD keys. Clicking on “Restart” resets your current game, while clicking on “New” starts a brand new game.

The game is over when you run out of moves, and therefore energy. Mega Man cannot jump and shoot forever.

Fight, Mega Man! For Everlasting Peace!