

Sonoma State University
Computer Science Department
CS460 – Fall 2023 – Watts

Semester Project - Part 2 (aka Project 2)

(**Due:** Thursday, 16 November 2023, 6:59 am **and** Thursday, 23 November 2023, 6:59 am)

For this project you are to write a recursive descent parser that performs syntactical analysis on PL460 source code using the grammar distributed in class and posted on our website.

Extra Credit Write a meaningful PL460 program that uses all 93 rules in our grammar.

Date Due: Thursday, 16 November 2023, 6:59 am

To turn in: A file called `lastnameP2.pl460`. Submit your .tgz file by copying it to `~tiawatts/cs460drop`.

Specifications

The grammar can be found at: <http://watts.cs.sonoma.edu/cs460f23/ProjectGrammar.pdf>

Starter files for the assignment can be found in the folder `Project2Framework` in the course pickup directory. `LexicalAnalyzer` will generate the tokens identified in the table below.

The functions developed for this parser should be in a .cpp file. Necessary classes, types and prototypes should be in an associated .h file. The files `SyntacticalAnalyzer.cpp` and `SyntacticalAnalyzer.h` in `Project2Framework` should be used as a starting point for this project.

Input: A source code file. The file name should be accepted as a command line argument. The file name extension must be '.pl460'.

Output: A listing of the original source code with lexical and syntactical error messages (written to a listing file (filename - .pl460 + .lst)). A Project 2 file (filename - .pl460 + .p2) containing a list of the rules applied. Each time a rule is used, a line of the form “Using Rule #” should be written to the .p2 file. Sample files are in the `P2Tests` folder in the course pickup folder. A debugging file (filename - .pl460 + .dbg) containing (perhaps) a list of terminal symbols, non-terminal symbols, rules, and functions encountered while parsing the program (and other useful debugging information). Sample input and output for PL460 programs `P2-1.pl460` and `P2-2.pl460` are illustrated below.

Your makefile must create an executable called “P2.out”.

Your main function must be in a file called `Project2.cpp`.

Date Due: Thursday, 23 November 2023, 6:59 am

To turn in: A tarred and zipped directory containing source files (headers and implementations) and a makefile. Your directory should be called `lastnameP2` and your tarred and zipped file should be called `lastnameP2.tgz`. Submit your .tgz file by copying it to `~tiawatts/cs460drop`.

The following tokens are generated by LexicalAnalyzer.o

Identifier	$\alpha(\alpha \# _ _)^*$	IDENT_T
Numeric Literals	$(+ - \lambda) (\#^+ \#^*.\#^+ \#^+.\#^* \#^+/\#^+)$	NUMLIT_T
String Literals	" . . . "	STRLIT_T
Logical Literals	<i>#t</i>	TRUE_T
	<i>#f</i>	FALSE_T
Key words	$(cad^*r) (cd^*r) (cd^*ar) list$	LISTOP1_T
	<i>cons append</i>	LISTOP2_T
	<i>if</i>	IF_T
	<i>cond</i>	COND_T
	<i>else</i>	ELSE_T
	<i>display</i>	DISPLAY_T
	<i>newline</i>	NEWLINE_T
	<i>and</i>	AND_T
	<i>or</i>	OR_T
	<i>not</i>	NOT_T
	<i>define</i>	DEFINE_T
	<i>let</i>	LET_T
	<i>read</i>	READ_T
Predicates	<i>number?</i>	NUMBERP_T
	<i>list?</i>	LISTP_T
	<i>zero?</i>	ZEROP_T
	<i>null?</i>	NULLP_T
	<i>eof?</i>	EOFP_T
Arithmetic	<i>+</i>	PLUS_T
	<i>-</i>	MINUS_T
	<i>/</i>	DIV_T
	<i>*</i>	MULT_T
	<i>modulo</i>	MODULO_T
	<i>round</i>	ROUND_T
Logical/Relational	<i>=</i>	EQUALTO_T
	<i>></i>	GT_T
	<i><</i>	LT_T
	<i>>=</i>	GTE_T
	<i><=</i>	LTE_T
Other	<i>(</i>	LPAREN_T
	<i>)</i>	RPAREN_T
	<i>'</i>	SQUOTE_T
		ERROR_T
		EOF_T

```

.....
P2-1.pl460
.....
(define (main)
      (display "Hello World\n")
)

(main)

.....
P2-1.lst
.....
Input file: P2-1.pl460
  1: (define (main)
  2:       (display "Hello World\n")
  3: )
  4:
  5: (main)
0 errors found in input file

.....
P2-1.pl
.....
      LPAREN_T      (
      DEFINE_T      define
      LPAREN_T      (
      IDENT_T        main
      RPAREN_T       )
      LPAREN_T      (
      DISPLAY_T      display
      STRLIT_T       "Hello World\n"
      RPAREN_T       )
      RPAREN_T       )
      LPAREN_T      (
      IDENT_T        main
      RPAREN_T       )
      EOF_T
.....

P2-1.p2
.....
Using Rule 1
Using Rule 4
Using Rule 20
Using Rule 9
Using Rule 55
Using Rule 7
Using Rule 11
Using Rule 6
Using Rule 3
Using Rule 6

```

```

.....
P2-2.pl460
.....
(define (square n)
  (* n n)
)

(square 45)
.....
P2-2.lst
.....
Input file: P2-2.pl460
  1: (define (square n)
  2:   (* n n)
  3: )
  4:
  5: (square 45)
0 errors found in input file
.....
P2-2.pl
.....
      LPAREN_T      (
      DEFINE_T      define
      LPAREN_T      (
      IDENT_T        square
      IDENT_T        n
      RPAREN_T       )
      LPAREN_T      (
      MULT_T         *
      IDENT_T        n
      IDENT_T        n
      RPAREN_T       )
      RPAREN_T       )
      LPAREN_T      (
      IDENT_T        square
      NUMLIT_T       45
      RPAREN_T       )
      EOF_T
.....
P2-2.p2
.....
Using Rule 1
Using Rule 4
Using Rule 19
Using Rule 20
Using Rule 9
Using Rule 46
Using Rule 5
Using Rule 8
Using Rule 5
Using Rule 8
Using Rule 6
Using Rule 6
Using Rule 3
Using Rule 5
Using Rule 7
Using Rule 10
Using Rule 6

```